



Maïa Beauvois

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- Paris | Angoulême
- Remote, national mobility

WEBSITE

6-MONTH INTERNSHIP AS ASSOCIATE PRODUCER

Currently pursuing a second Master's Degree in **Game Management at ENJMIN**, I am seeking a **6-month internship as Associate Producer starting in March 2026**.

I am passionate about creating meaningful and unique experiences with my teams, and I offer a versatile profile supported by my background in art history and quality assurance.

Tools

Project management

- Excel
- Mantis
- Click Up
- Scrum
- Roadmap
- Jira

Documentation

- Confluence
- Smartsheet
- Canva
- Notion
- Miro

Communication

- Discord
- Slack
- Teams

General

- Office Suite
- Affinity
- Krita
- Gimp
- Twine

Skills

Languages

- French (native)
- English (bilingual)

Soft Skills

- Teamwork
- Adaptability
- Meeting facilitation
- Cross-team mediation
- Managing priorities

Other

- Localization
- Quality assurance
- Art history

Professional experiences

2024 | Dotemu

QA Analyst

- Functionality testing
- Bug tracking, verification, test plan
- Feedback, quality assessment

Metal Slug Tactics, Absolum, The Last Spell...

2023 | Microids

Internship - QA Manager & QA Tester

- Task coordination
- Bug tracking and verification
- Communication with internal & external departments
- Punctual missions in producing and localization

The London Case, Crime on the Orient Express, Smurfs 2, Smurfs Kart...

Associations

2024-2025

Secretary of the ENJMIN Student Association

2020 - present

President of the C.R.A.C Theatre Association

2020 - 2023

Editor for the student newspaper Rec.Less

Education

2024-2026 | CNAM-ENJMIN

Master's degree in Game & Interactive Media

Specialization in Game Management

- Master's Thesis: Rethinking Diversity: Inclusion of Workers with Disabilities

2020-2023 | Paris-Cité University

Master's degree in Arts & Visual Cultures

Specialization in Game Studies

- Master's Thesis 1: The Art of Video games
- Master's Thesis 2 : Coming-of-Age Narratives in Independent Video games

2017-2020 | Paris-Cité University

Undergraduate's degree LLCER - English

Hobbies

- Video games** (Hades speedrun, casual player of indie and alternative games)
- Theater** (regular practice and audience member, reader of Shakespeare, Brecht...)
- Art history** and artistic practice (drawing, research and essays)

Projects

Escapastamp | Vertical slice in development

Producer & Original Pitcher



5 months / team of 10 / Jira / Unreal Engine

Silly co-op adventure game about collecting achievements !

- Coordinate the production
- Marketing, budgeting, subvention
- Creating a quality vertical slice representative of the team's vision

2025 | Spailpin : Between Pages

Producer, Game Designer & Original Pitcher



3 months / team of 7 / Click-Up / Unity

Phygital experience in a post-apo world about legacy, heritage and grief

- Ensure that the artistic vision is shared
- Coordinate the production
- Deliver a quality experience while managing the scope



Salon du Livre et de la Presse Jeunesse, Magélis en Fête

2024 - 2025 | Enjmin Game Conferences

Head of the Speaker Department



- 6 months of preparation - 3-day event
- Team of 25 - Responsible for 7
- Selection of the speakers lineup, managing their reception
- Tracking, sharing information, documentation